

A Graph Pre-image Method Based on Graph Edit Distances

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Overview

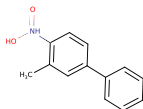
- 1 Introduction
- 2 Preliminaries
- 3 Proposed graph pre-image method
- 4 Experiments
- 5 Conclusion and future work

Graph data

Original data

Graph representation

chemoinformatics: molecule



social media: social network



computer vision: handwriting



Original data

Graph representation

computer vision: 3D point cloud



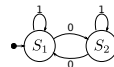
knowledge graph



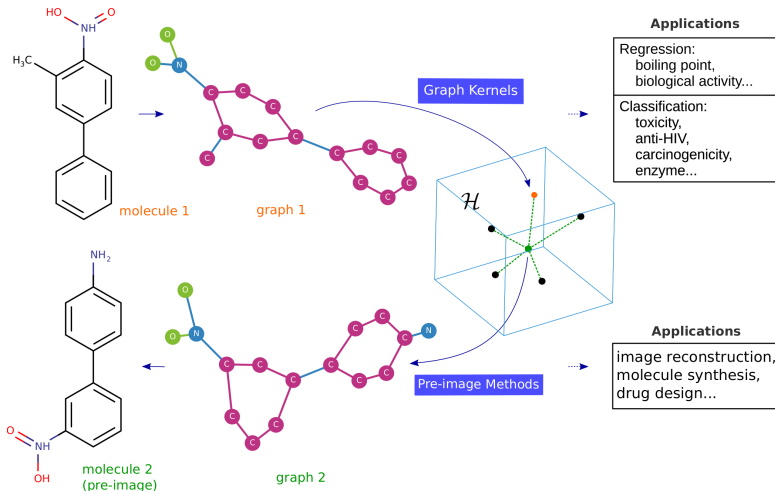
state transition

State-transition table

Current state \ Input	Input	
	0	1
S_1	S_2	S_1
S_2	S_1	S_2



Graph kernels and pre-image problem



Current methods to construct graphs

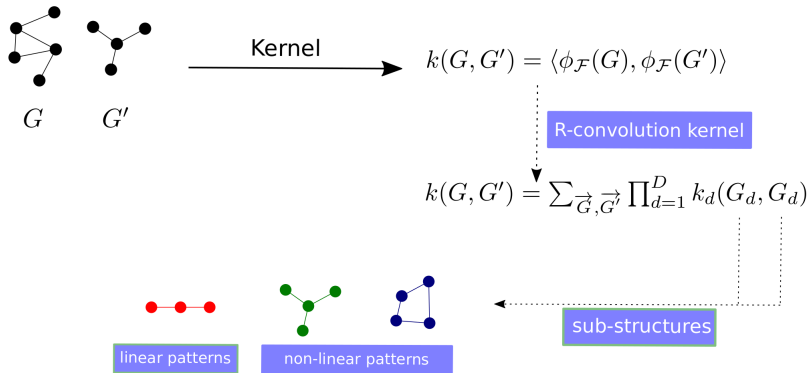
- **Based on iterations:**
 - on kernel space
 - restricted to inserting or removing edges
 - small number of inserted/removed edges
 - random construction $\rightarrow$ quality decrease, time consuming
 - no labelling information
- **Based on graph edit distance (GED):**
 - a nature way to construct graphs
 - only explore the graph space

Our method: GED as a direction + an iterative graph pre-image method.

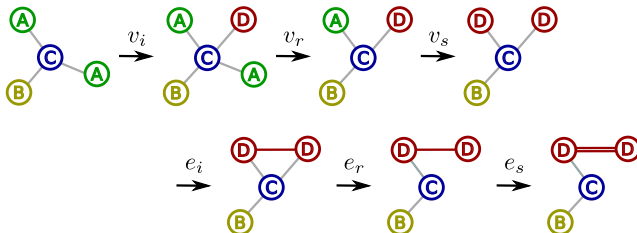
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Linear and non-linear graph kernels



Graph edit distances



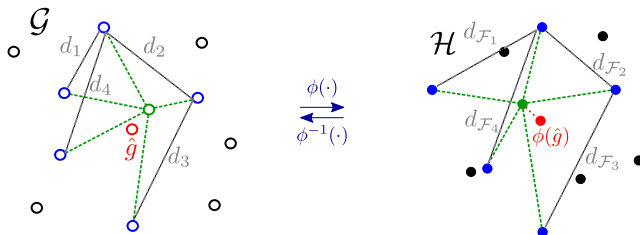
$$(v_{i_0}, v_{r_0}, v_{s_0}, v_{s_1}, v_{r_1} \dots) \rightarrow \pi \longrightarrow \text{ged}(G_1, G_2) = \min_{\pi_1, \dots, \pi_k \in \Pi(G_1, G_2)} \sum_{i=1}^k c(\pi_i)$$

$$\begin{cases} \omega = [n_{vr}, n_{vi}, n_{vs}, n_{er}, n_{ei}, n_{es}]^T \\ \mathbf{c} = [c_{vr}, c_{vi}, c_{vs}, c_{er}, c_{ei}, c_{es}]^T \end{cases} \longrightarrow \text{ged}(G_i, G_j) = \omega^T \mathbf{c}$$

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Align graph space and kernel space



$$d_1 = d_{\mathcal{F}_1}, \quad d_2 = d_{\mathcal{F}_2}, \quad d_3 = d_{\mathcal{F}_3}, \quad d_4 = d_{\mathcal{F}_4}, \quad \dots$$

$$\begin{cases} \text{ged}(G_i, G_j) = \omega^\top \mathbf{c} \\ d_{\mathcal{F}}(\phi(G_i), \phi(G_j)) = \sqrt{k(G_i, G_i) + k(G_j, G_j) - 2k(G_i, G_j)} \end{cases}$$

$$\longrightarrow \arg \min_{\mathbf{c}, \omega} \sum_{i,j=1}^N \left(\text{ged}^{i,j} - d_{\mathcal{F}}^{i,j} \right)^2$$

Align graph space and kernel space

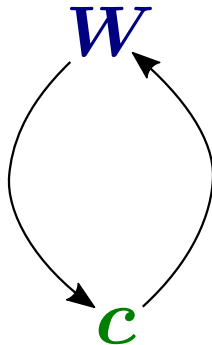
$$\arg \min_{\mathbf{c}} \|\mathbf{W}^\top \mathbf{c} - \mathbf{d}_{\mathcal{F}}\|^2$$

subject to $\mathbf{c} > \mathbf{0}$

$$c_{vr} + c_{vi} \geq c_{vs}$$

$$c_{er} + c_{ei} \geq c_{es}$$

CVXPY, scipy



→ $\mathbf{c}_{\text{optimized}}$

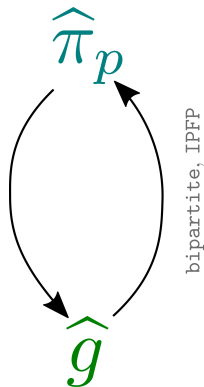
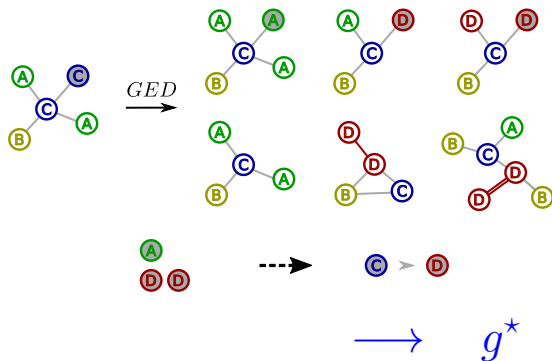
$\forall G_i, G_j,$
 $\text{ged}(G_i, G_j) = \omega(i, j)^\top \mathbf{c}$
 bipartite, IPFP

- $\mathbf{W}^\top$: the N^2 -by-6 matrix with rows $\omega(i, j)^\top$
- $\mathbf{d}_{\mathcal{F}}$: the vector of N^2 entries $d_{\mathcal{F}}(\phi(G_i), \phi(G_j))$, for $i, j = 1, \dots, N$

Generate graph pre-image

Using $\mathcal{C}_{\text{optimized}}$, alternately iterate the following procedures:

Block Coordinate Update (BCU)



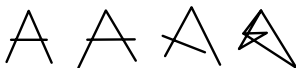
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Experiment settings

- Datasets:

- the Letter datasets
- Handwritting letters with different distortions
- nodes with continuous labels



- Configurations:

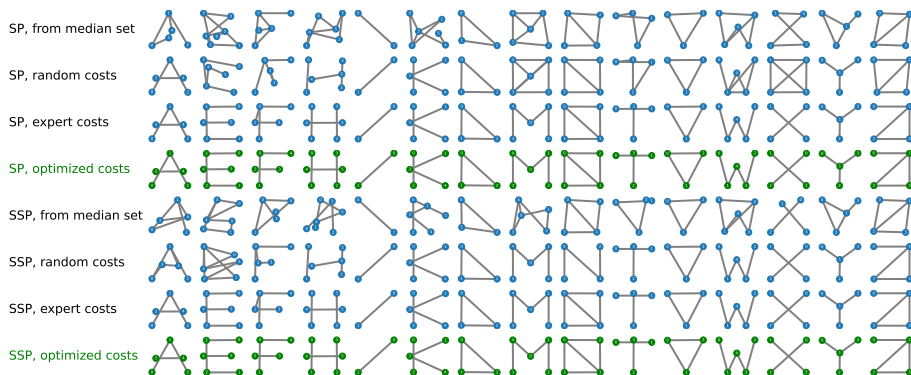
- *mbipartite* and *mIPFP* with $m = 40$
- size of median set: 150
- maximum number of iterations: 6
- number of parallelized jobs: 28

Distances in kernel space

Datasets	Graph Kernels	Algorithms	$d_{\mathcal{H}}$ GM	Running Times		
				Optimization	Generation	Total
Letter-high	Shortest paths (SP)	From median set	0.469	-	-	-
		IAM (random costs)	0.467	-	142.59	142.59
		IAM (expert costs)	0.451	-	30.31	30.31
		IAM (optimized costs)	0.460	5968.92	26.55	5995.47
	structural sp (SSP)	From median set	0.459	-	-	-
		IAM (random costs)	0.435	-	30.22	30.22
		IAM (expert costs)	0.391	-	29.71	29.71
		IAM (optimized costs)	0.394	24.79	25.60	50.39
Letter-med	Shortest paths (SP)	From median set	0.469	-	-	-
		IAM (random costs)	0.303	-	25.61	25.61
		IAM (expert costs)	0.288	-	26.93	26.93
		IAM (optimized costs)	0.288	23.72	24.79	48.52
	structural sp (SSP)	From median set	0.478	-	-	-
		IAM (random costs)	0.286	-	24.77	24.77
		IAM (expert costs)	0.248	-	27.51	27.51
		IAM (optimized costs)	0.248	27.06	29.24	56.30
Letter-low	Shortest paths (SP)	From median set	0.166	-	-	-
		IAM (random costs)	0.116	-	26.47	26.47
		IAM (expert costs)	0.116	-	24.87	24.87
		IAM (optimized costs)	0.116	26.35	29.97	56.31
	structural sp (SSP)	From median set	0.148	-	-	-
		IAM (random costs)	0.103	-	30.22	30.22
		IAM (expert costs)	0.086	-	29.43	29.43
		IAM (optimized costs)	0.104	21.95	24.59	46.53

Pre-images constructed by different algorithms

Pre-images generated as median graphs for each letter of *Letter-high* dataset using random costs, expert costs and optimized costs:



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- Conclusion:

- a novel method to estimate graph pre-images
- align kernel space and graph space
- generate better pre-images than other methods

- Future work:

- construct pre-images as arbitrary graphs
- establish convergence proof
- extend to graphs with symbolic labels
- extend non-constant costs

Questions

Thank you.

Any questions?